

CHALLENGE 3

BOOK

REVIEW



SALESIAN
COLLEGE
CHADSTONE EST.1957

NAME Nethil Maddumahewa

YEAR Year 7

Book Information

Title: Amulet: The Stonekeeper

Author: Kizu Kibushi

What type of book is it?

Fiction Chapter Book Non-Fiction (full of facts) Comic Book Other

This Book is about: A young girl and her family who get transported into a new world and they must save it before all of it gets corrupted and conquered.

My favourite character

Name: Trellis

Because: He is helpful and is always looking out for everyone

Personality:
Cunning, keen, careful

My least favourite character

Name: Karen

Because: She doesn't really do much and her story is quite boring she is like a support character

Personality:
Kind, gentle, caring

Can you name two things you learnt from this book?

- 1 Friendship and trust is one of the most powerful tools one can have
- 2 People may be bad but give them a second chance and they may change

Why did you choose this book?

- 1 The book is really fun and interesting. It got me hooked and all my friends also got hooked
- 2 The book is available in the RRC so anyone at Salesian has access to it

More Book Review questions over the page

CHALLENGE 3: Book Review continued

I found this book by:

- I was given it
- Browsing the RRC eBooks
- Recommended by family and friends

Was the book as good as the cover?

- Yes
- No

More to Add?

**Write a book review in your own words between 200 to 300 words.
Your book review may be published on the College Blog.**

(To attempt to present the ideas or words of another person as one's own is known as Plagiarism.)

Plot

The main plot of Amulet: the Stone-keeper is about a girl named Emily, her brother, Nathan, and her mum, Karen. They move into a new house which was owned by their great grandfather. They start cleaning the house as you do when you move into a house, removing cobwebs and getting rid of old stuff. This was all normal until Emily stumbled upon a weird looking stone she found it in Silas's library, Silas was Karen's grandfather and he was a puzzle maker. Emily called Navin and told him to help tie the stone around her neck. So he did and when he had finished tying the knot Emily felt weird and as if something went into her. After a while the amulet starting speaking to Emily but in her thoughts and no one else could hear and started saying things like her family is in danger and you must protect them. Emily was shocked but didn't tell anyone. They all then went to sleep when a loud banging noise came from the basement so Karen goes to look at what had happened and then she was grabbed by a monster and dragged down this caused even more noise and the children went to look but when they reached the stairs the world changed and the stairs didn't lead back up to the house. They walk down and see a giant monster, the monster then swallows them by grabbing them with its large arms but Emily doesn't get swallowed because the amulet used its power to save Emily Navin also manages to escape with the help of his mother. But Karen doesn't escape and gets swallowed by the monster. The kids go and hide from the monster the amulet gives instruction to find Silas who is Emily's great grandfather. The children follow the amulets instructions and it leads them to a brick house. The house was in a hole and in a river. A strange figure comes up to Emily and Navin in a boat. The figure was a robot named Miskit and was Silas's assistant. Miskit rows them across the lake and into the house. When they enter the house Silas seems really weak and is about to die. Emily goes up to Silas and he tells her about the amulets power. He tells her that you either accept the amulets power or deny it. Silas then dies, The amulet then speaks to her and says to accept its power and Emily says yes even though Navin said that she shouldn't. Miskit then uses a device to locate their mother and finds the monster. They start going towards the monster. When they reach the monster Emily starts chasing but another figure comes out of nowhere and kills the monster and grabs her mother using the Amulet the figure then grabs Emily and demands that she must help her kill his father. Emily uses the amulet to escape the figures grasp and pushes him away. Emily then says to the random figure that he must stay away from her and then he walks away. Emily, Navin and Miskit take Karen back to the house and turns out the Emily's mum is poisoned and they must get an antidote which is located in a city 200km away. The robots go into a strange cockpit and press some buttons and suddenly the house turns in a giant robot with arms and legs and it starts marching towards the city in quest of finding an antidote .

Review

This book was a great read and I am grateful my friends recommended it to me. The books plot is interesting and keeps you hooked throughout the whole series The characters are great and you develop a bond with them the more you read. Some parts of the book can get boring and seem like its just filler but in the end they all add up for a great ending. The book has everything you need like adventure, drama and tension. Since its a graphic novel the art work has to be good and amulet has no problem with that. The drawings on each page are wonderful and have lots of details the characters look amazing and each one is unique. The storyline is fast pace and doesn't dwell on 1 objective for too long. Overall the book is wonderful it has interesting characters, fun storyline, amazing artwork and a satisfying ending.

Email your completed review to library@salesian.vic.edu.au by **Friday 19 June 2020**.
You will be awarded 2 merits for completing this activity.